



Using Passkeys for Domino Web Authentication

Passkeys are being heralded as the future for web authentication, supported by Domino and modern web browsers.

But what are they and why should you consider using them?

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- Over 20 years experience with HCL Notes/Domino everything from support and administration, to infrastructure, migrations and development





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Introduction

Agenda



- Passwords vs. Passkeys
- Passkey Client Demo
- Domino Passkey Setup
- How Passkeys Work
- Passkey Eco-Systems
- Virtual Authenticators for Testing & Troubleshooting
- Summary



Passwords vs. Passkeys





- Often simple guessable passwords password, passw0rd, 123456 etc.
- Very often shared between multiple accounts and services
- Subject to Phishing and MITM attacks
- Passwords saved on webservers potential risk of data breach
- Susceptible to dictionary and brute force attacks
- Complex or rule-based passwords almost discourage passwords changing because they are often difficult to create, remember and use
- Multi-factor authentication (MFA) is a significant improvement, but is still vulnerable to Phishing and MITM attacks, plus also mailbox and SIM swapping attacks

Why Are Passkeys Better?



- Standards based The FIDO2 specification comprise of the World Wide Web Consortium's (W3C) Web Authentication (WebAuthn) specification, and FIDO Alliance's corresponding Client-to-Authenticator Protocol (CTAP), which together provides for a strong authentication experience
- Uses Public Key Cryptography to create a unique asymmetric key pair for each account/website on a device. These keys work to verify a user's identity and grant access to a website:
 - Private key securely stored on the user's device, in their credentials or password manager, and is used to sign website generated challenges, when attempting to access an account
 - Public key shared with, and stored on the website during registration, and is used to verify a client's signed challenge
- Improved usability and more streamlined experience than MFA, using the same simple action that users are very familiar
 with, and use multiple multiple times each day (biometrics/PIN)
- Passkeys only validate your identity, the underlying authentication and authorisation mechanisms remain unchanged (Cookies, JWT tokens etc.)
- Authenticators can be either standalone physical devices (e.g. USB/NFC/Bluetooth FIDO keys such as Google Titan or Yubico keys), or synced between a user's devices
- Passwords may still be required for initial Passkey registration and for Passkey recovery





- Passkeys are specific to users/website by design prevents Phishing via fake websites
- One-time, time-bound challenges are exchanged during registration and login – preventing MITM attacks
- No passwords are stored on the website reduces impact of data breaches

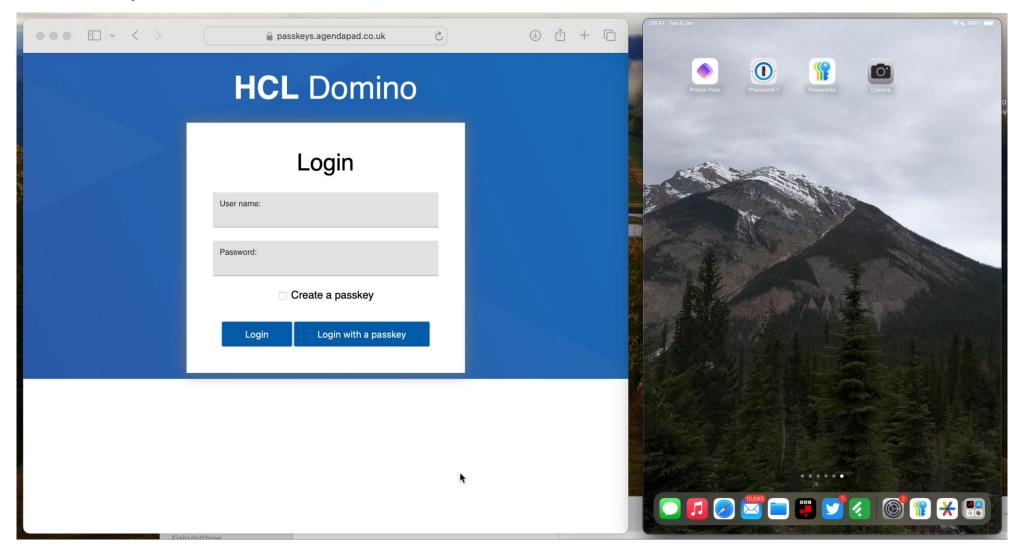








Passkey Client Demo





Domino Passkey Setup

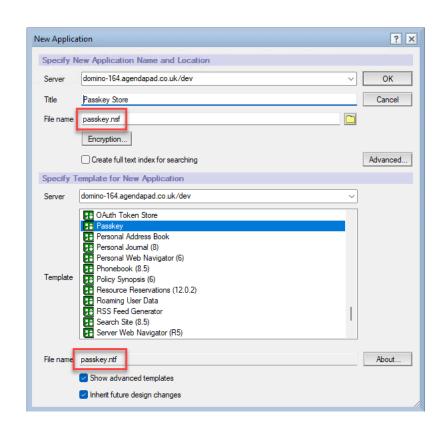


Domino Passkey Setup Demo





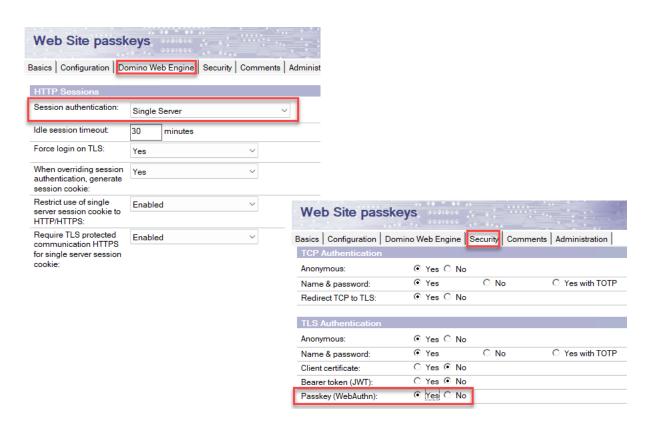
- Create Passkey database
 - Must reside in root of the Domino Data directory
 - Filename must be "passkey.nsf"
 (all lowercase).
 Optionally the filename and location can be changed by a notes.ini option
 - Replicate to cluster partners
 - Ensure strong ACLs (particularly write access)







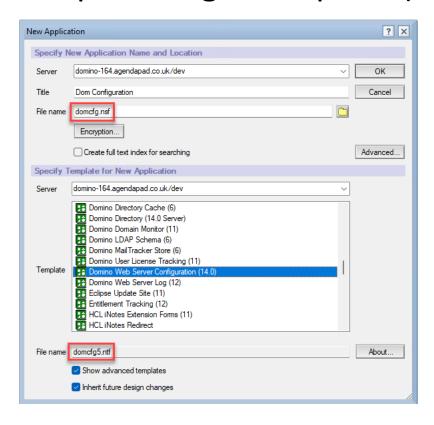
- Enable in Internet Site
 - Ensure Session authentication to either "Singler Server" or "Multiple Servers (SSO)"
 - Enable "Passkey (WebAuthn)" in TLS Authentication

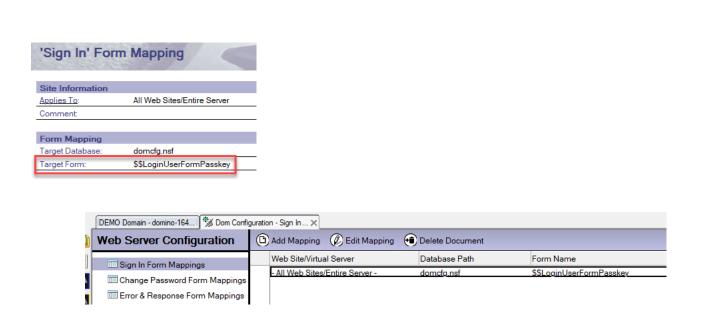






Update login template (optional, but recommended)









Default (Without Passkeys)





With Passkeys

Server Login					
	Please type your user name and password				
User name: Password:					
	Log In or Log in with a passkey				

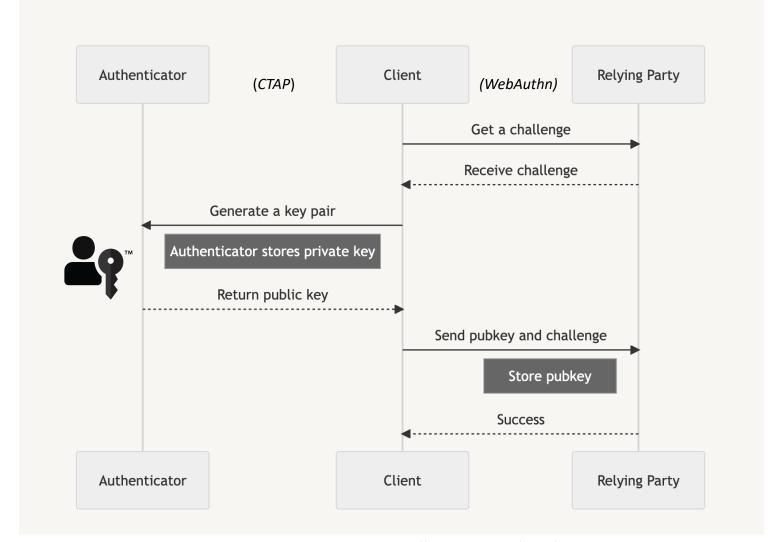




How Passkeys Work

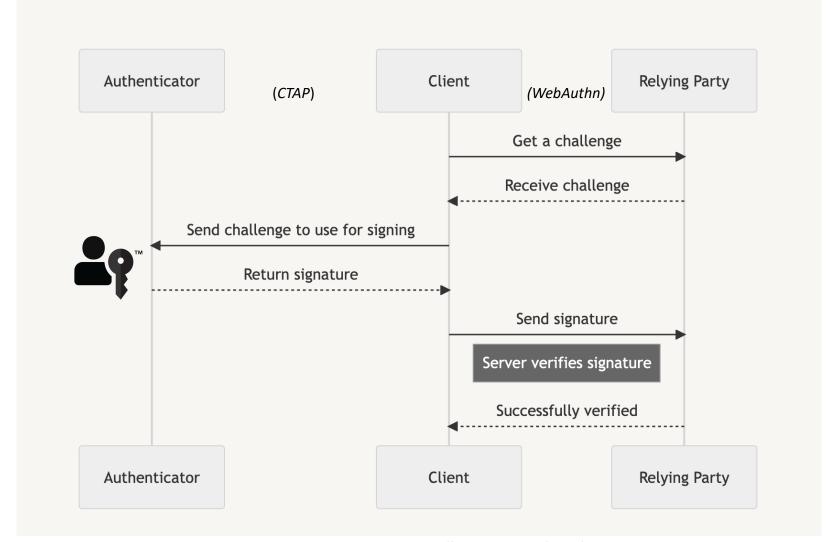


How Passkeys Work – Registration Flow





How Passkeys Work – Login Flow





Passkey Eco-Systems





- Synchronises Passkeys between trusted devices and adds redundancy
- Apple (Password App/iCloud Keychain) Mac, iPhone, iPad
- Google (GPM) Android Phone/Tablet, Chromebooks (currently beta) and Linux, plus Chrome Browser on multiple platforms (Windows/Mac), with planned support for iOS/iPadOS
- Microsoft Windows devices only
- Third-Party





- Syncs Safari via iCloud Keychain between all devices that share a common Apple ID:
 - iPhone
 - iPad
 - Mac
- As of iOS 18, iPadOS 18, macOS Sequoia, Passkeys are managed with the new dedicated Passwords app



Google Eco-System

- Syncs Chrome via Google Password Manager (GPM)
- Support planned for iOS/iPadOS (currently uses iCloud Keychain)

	Windows	macOS	iOS/iPadOS	Android	Linux	ChromeOS
Google Password Manager	₹ 51	₹	0	₹	√ 5	▼ © ²
iCloud Keychain	-	₹5	▼ 🖘	-	-	-
On-device	V	V	-	$\overline{\checkmark}$	-	-
✓ Can create a passkey Can synchronize passkeys Support planned ¹ Requires TPM ² Currently in Beta						





- Uses Edge via Windows Hello
- Windows 10 is very limited, no management or synchronization
- Windows 11 has better support, but still evolving planned improvements recently announced include:
 - A plug-in model for third-party passkey providers
 - Enhanced native UX for passkeys
 - A Microsoft synced passkey provider





- Cross-device and eco-system agnostic
- Popular examples include (all have free lifetime or limited time trials available):-
 - 1Password (cloud)
 - Proton Pass (cloud)
 - NordPass (cloud)
 - Bitwarden (cloud or self-host)
- Native apps and browser extensions
- Business/enterprise versions available
- Can be problematic to setup on devices due to differing device security constraints



Virtual Authenticators for Testing & Troubleshooting



Virtual Authenticators

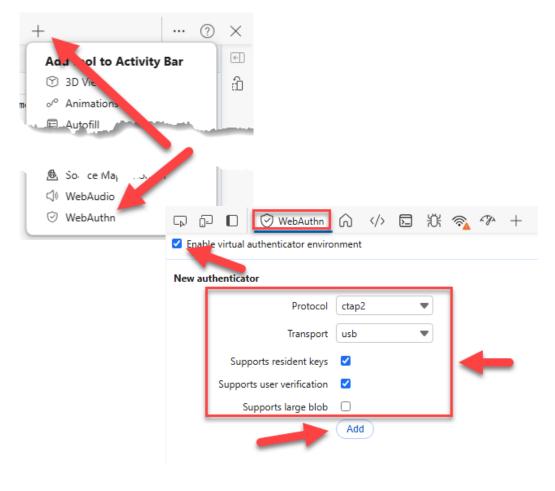
- WebAuthn specification includes an embedded Browser API specification for Virtual Authenticators - however only Chrome/Edge have currently implemented it
- This embedded API is also accessible via the Chrome Debug Protocol built into Chrome/Edge and is therefore accessible from E2E tools such as Cypress
- Chrome/Edge WebAuthn DevTools together with third-party Demo WebAuthn specification sites (for example webauthn.io) provide a great insight into the inner workings of Passkeys, and can aid testing and troubleshooting

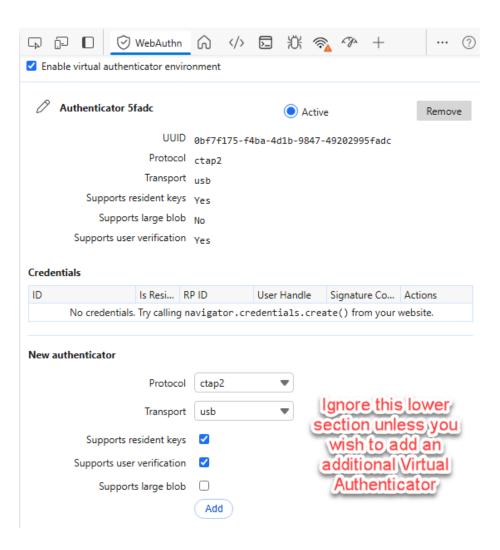


Virtual Authenticators Demo



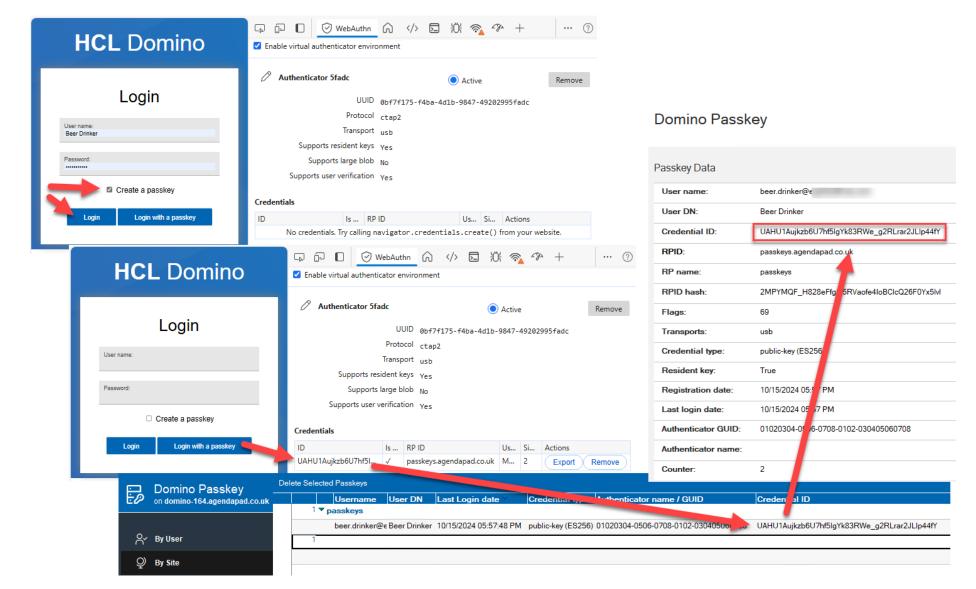
Virtual Authenticators - Setup





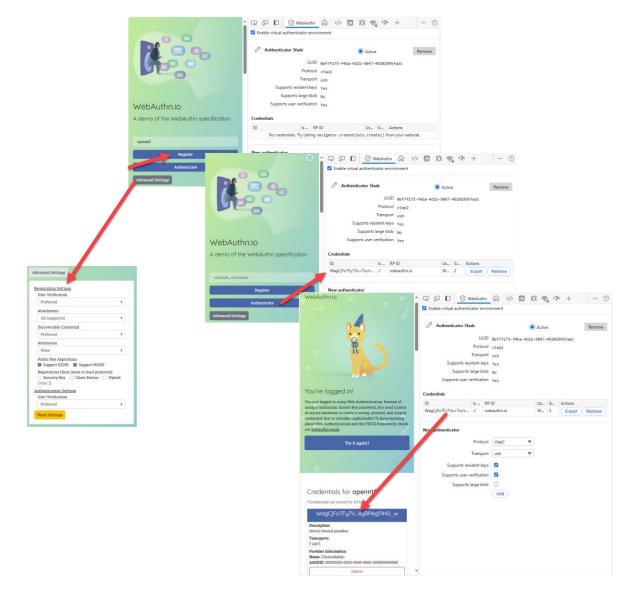


Virtual Authenticators - Domino











Summary

- Despite multiple attempts to improve the security of passwords with MFA, they are still fundamentally flawed and risk attack from multiple vectors
- Passkeys address many of the issues with passwords (Phishing, MITM & data breaches) and currently provide state-of-the-art protection for end-user web authentication
- The end-user Passkey experience is consistent and already familiar
- Within Domino, Passkeys are very easy to setup and enable
- Virtual Authenticators are available for system testing and troubleshooting
- Whilst Passkey eco-systems continue to improve and evolve, there is still more to be done, for example better device support for multiple concurrent Passkey managers, and standardised credential portability import/export
- End-user Passkey take-up will improve significantly as website adoption increases to reach critical mass



Thank You!

Do we have time for any questions?



References

- Passkeys on Windows: Authenticate seamlessly with passkey providers => https://blogs.windows.com/windowsdeveloper/2024/10/08/passkeys-on-windows-authenticate-seamlessly-with-passkey-providers/
- Chrome to sync passkeys on Google Password Manager between desktop and Android => https://developer.chrome.com/blog/passkeys-gpm-desktop
- Passkeys => https://fidoalliance.org/passkeys/
- FIDO Authentication => https://fidoalliance.org/fido2/
- Passkey Central => https://passkeycentral.org





- PASSKEY_DATABASE= test\mypasskeys.nsf Change filename and location of passkey database
- PASSKEY_SERVER_FRIENDLY_NAME=myfriendlyname Use to change the friendly name for the RP. This is
 useful when an administrator wants multiple Internet Site documents to share passkeys and wishes them all
 to be perceived as a single site or service.
- PASSKEY_SKIP_LEVEL=N Use to skip the first N parts of the effective domain when constructing the RP ID.
 For example, PASSKEY_SKIP_LEVEL=1 could be used to
 allow server01.domino.example.com, server02.domino.example.com, and server03.domino.example.com to
 all use an RP ID of domino.example.com and share passkeys. If these sites were hosted on different Domino
 servers, then passkey.nsf would need to be replicated between them.
- PASSKEY_DOMAIN_LEVELS=N Can be used to only use the last N parts of the effective domain when constructing the RP ID.
 For example, PASSKEY_DOMAIN_LEVELS=3 could be used to allow server01.domino.example.com, www.mytest.domino.example.com, and domino.example.com to all use an RP ID of domino.example.com and share passkeys. If these sites were hosted on different Domino servers, then passkey.nsf would need to be replicated between them.

Note: PASSKEY_SKIP_LEVEL=N and PASSKEY_DOMAIN_LEVELS=N are mutually exclusive.





- PASSKEY_ALWAYS_UPDATE_LAST_LOGIN=N By default, Domino will always update the last logged in time for a passkey credential in
 passkey.nsf after that credential has been used to authenticate successfully. This may negatively impact performance on a heavily trafficked
 server. Setting PASSKEY_ALWAYS_UPDATE_LAST_LOGIN=0 in the server's notes.ini will disable this functionality and cause Domino to only
 update the credential's last logged in time if the authenticator sent a non-zero counter during authentication. This will improve
 performance, but will result in inconsistent last login times in passkey.nsf.
- PASSKEY_REQUEST_DIRECT_ATTSTMT=N If PASSKEY_REQUEST_DIRECT_ATTSTMT=0 is set in the Domino server's notes.ini, then Domino will request an attestation type of "none". This will cause most authenticators to register an AAGUID of all zeroes, which will correspond to a blank "Authenticator name" field in passkey.nsf.
- PASSKEY_ALLOW_REPEATED_REGISTRATION=N Each user is normally limited to registering one passkey per authenticator for each relying party to prevent confusion. If you wish to remove that restriction, possibly for testing purposes, set PASSKEY_ALLOW_REPEATED_REGISTRATION=1 in the server's notes.ini.
- PASSKEY_REQUIRE_USER_VERIFICATION=1 Authenticators will always check for user presence before using a passkey. By default, an authenticator will request user verification if it can, but will not require it if it cannot. For example, some older Yubikey devices only have a button to press to signify user presence, but lack a fingerprint reader or PIN to verify the identity of the user with the device. Similarly, some laptops will allow passkey authentication when the laptop lid is closed and the fingerprint reader is not currently active.

 Administrators can require user verification by setting PASSKEY_REQUIRE_USER_VERIFICATION=1 in the Domino server's notes.ini. This is likely to adversely impact users with FIDO2 devices lacking biometrics that were configured without a PIN, and users with closed and "docked" laptops, but can be used to strictly enforce multi-factor authentication.